

Motifs to Models: Leveraging Biological Circuits toward Novel Computational Substrates

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ABSTRACT

The Motifs to Models team at the Johns Hopkins University Applied Physics Laboratory (APL) leverages the existence proof provided by biological circuitry—of robustness, adaptability, and low-sample learning at very low size, weight, and power—to explore novel computational substrates toward critical sponsor needs in computation and artificial intelligence.

Achieving transformative capabilities through the development of novel computational models, such as those inspired by examination of neural circuits, is a core critical opportunity across diverse Department of Defense (DOD) domains. Current artificial intelligence and machine learning approaches often rely on a small number of heuristically constructed networks rather than exploiting a principled design strategy. Similarly, prototype neuromorphic processor architectures (e.g., Intel Loihi, IBM TrueNorth) have the capacity to statistically simulate individual neurons but draw little architectural inspiration from actual brains. In the work described in this article, we examine biological intelligence for inspiration. We do so by representing the brain as a graph where nodes are neurons and edges are synapses between them, identifying significant computational units, or motifs, within the data, and, finally, by incorporating those motifs into new computing architectures (see Figure 1). Brains provide an existence proof for efficient, robust computation and address many fundamental challenges in understanding, such as robustness, adaptability, and low-sample learning.

Connectomics is an emerging scientific pursuit focused on mapping neuronal circuitry, at the single-

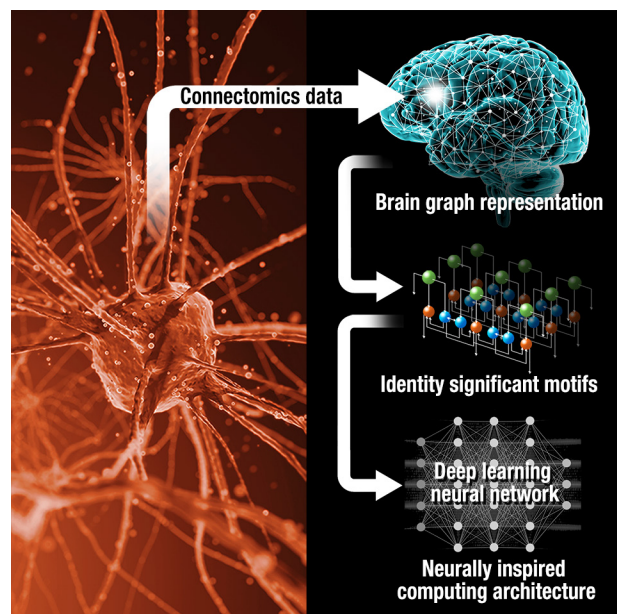


Figure 1. Motifs to Models conceptual diagram. We represent neuron-level brain data as a graph, identify significant motifs, and use those motifs to define neurally inspired neural network architectures.

neuron level, using both structural and functional connectivity information. Through internal investment, collaboration, and support for emerging data sets of unprecedented scale,^{1,2} such as the structural and functional networks in the mouse and fly connectomes, APL is now positioned to discover and exploit fundamental micro- and mesoscale structure–function relationships.

Several core principles are believed to fuel the computational power and efficiency of the biological brain, including hierarchical networks, quantized computations, and learning algorithms. One underexplored concept is *motifs*—repeated computational units—that can be observed at different scales and modalities. Motifs likely account for key remaining gaps between today’s artificial neural networks and future computational architectures that truly approximate the brain.

Neuroscientists have developed theories and looked for motifs within the brain at a smaller scale, often identifying candidate patterns, but without the techniques or data required to confirm a repeated layout.^{3–5} Other researchers⁶ detected small (two- to five-node) structural and functional motifs, testing the hypothesis that the brain employs a small number of structural motifs for efficient encoding and assembly while maximizing functional diversity. Researchers have also focused on data-driven motif discovery using community detection rather than searching for specific circuits.⁷

APL’s Motifs to Models research develops the theoretical groundwork and computational tools needed to identify significant computational motifs in neural circuits, particularly in the presence of errors and at scale. Discovered neural motifs are then translated to novel

architectures by adapting state-of-the-art evolutionary architecture search algorithms. In short, the goals of this project are threefold: (1) to identify candidate motifs within connectomics data sets, (2) to verify the incidence of these motifs in large connectomics data sets, and (3) to demonstrate their algorithmic significance (e.g., on visual perception tasks).

To identify candidate motifs within inherently noisy data, the team is developing a probabilistic approach for identifying significant repeated computational units within the brain, even in the presence of errors common to automatically reconstructed networks. The approach defines a random graph model based on uncertainties within the reconstruction and counts the expected number of a particular subgraph rather than an exact count. These expected values can then be compared with those of a purely (non-data-driven) random model to see whether they appear to occur purposefully or at random. Counting triangles in a simple tripartite graph illustrates how a probabilistic approach provides better information for comparison, showing the distribution of possible count values as opposed to a single static count value without knowledge of how reconstruction errors may have biased that count (see Figure 2).

Once candidate motifs are identified, we use our deterministic motif-finding tool, DotMotif,⁸ which provides a neuroscience-oriented paradigm for efficient subgraph search. See Figure 3, a–c, for a description of the subgraph search problem. Incidence of motifs can be quickly identified across large volumes of both structural and functional data for further verification of significance.

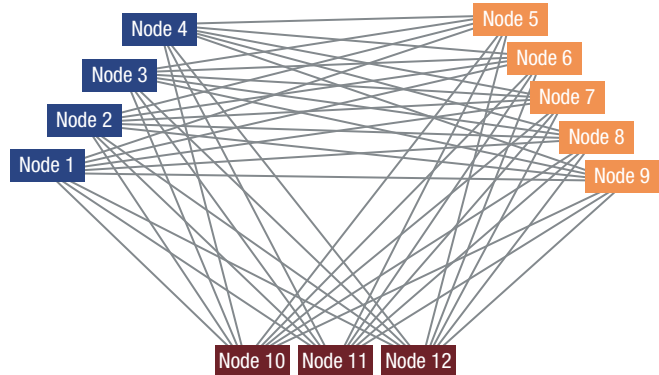
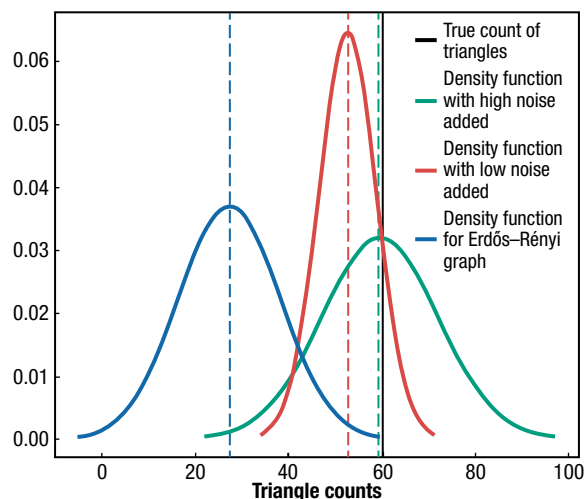


Figure 2. Demonstration of preliminary results from probabilistic motif-finding algorithm. This approach can be used to find probable computational patterns for seeding network search, even in the presence of noise. On the left, the green and red curves estimate the number of triangles in a noisy version of the tripartite graph on the right for two different levels of noise. The mean values of these curves are good approximations of the true count (the black vertical line in the plot on the left) despite significant levels of noise in the data. The blue curve represents the number of triangles that you might expect to see at random (in an Erdős–Rényi random graph model of the same density).

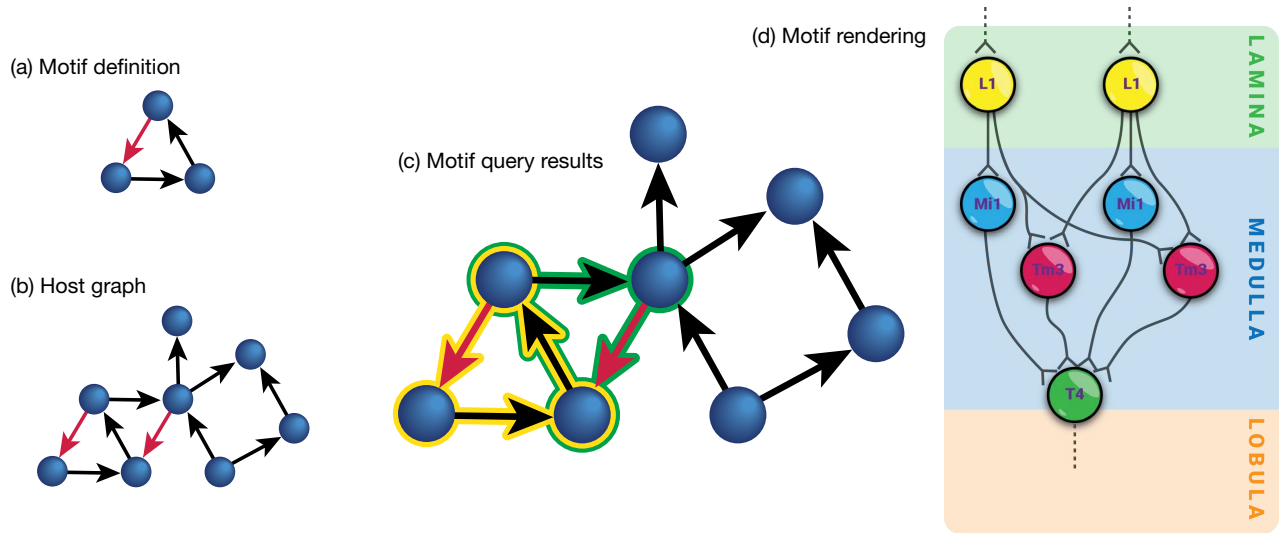


Figure 3. Subgraph search and DotMotif examples. A subgraph of interest is identified (a), as well as the host graph (b) in which the search will occur. All instances of the subgraph are identified in the host graph (c). Also shown is a rendering of a motif hypothesized by Takemura et al.⁵ (d) to be important for computation in the *Drosophila* data set. Using DotMotif, the APL team was able to quickly identify all instances of this subgraph, as well as many permutations of the subgraph, to verify that it does, in fact, occur most frequently within the data set. This demonstrates a capability to automatically identify relevant computational units in large neuroanatomical data sets, which will greatly accelerate motif search.

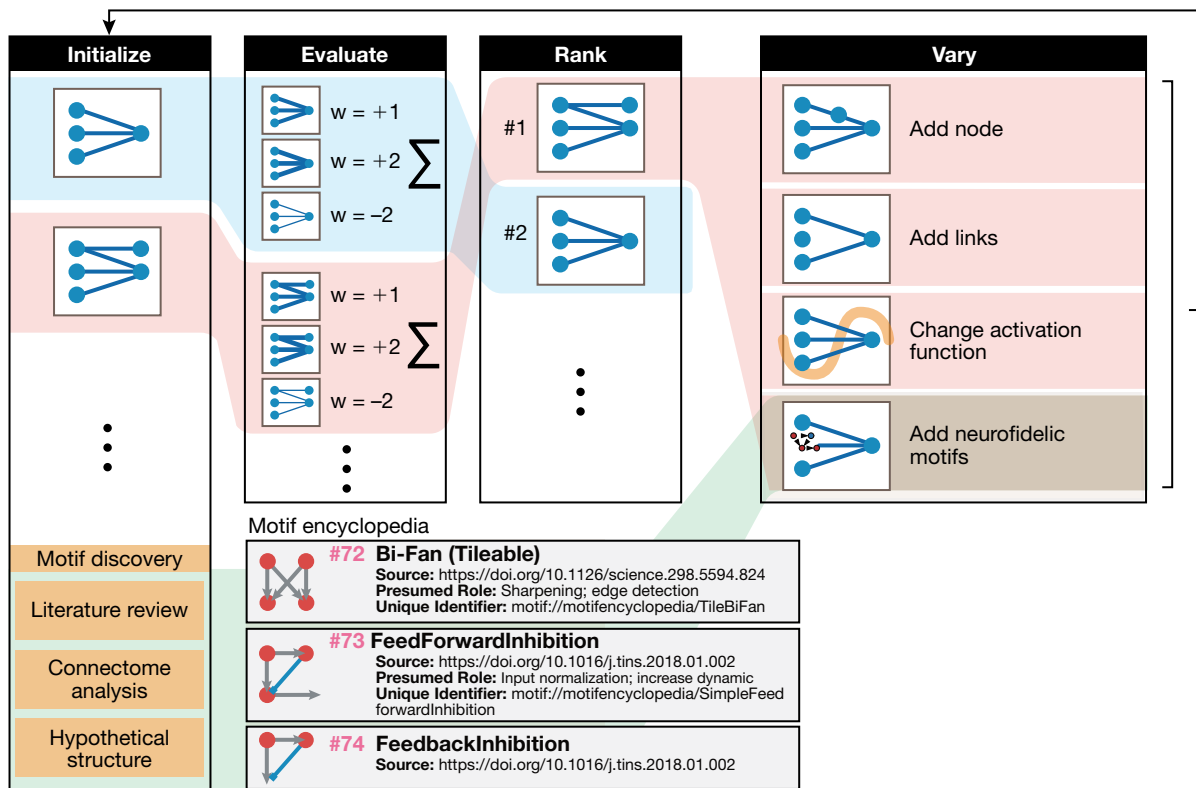


Figure 4. WANN and motifs concept. While the WANN algorithm evolves neural network architectures through simple actions like node insertion, edge addition, or change of activation function, our approach allows inclusion of more sophisticated computational units discovered in neural data using our probabilistic and deterministic approaches to motif finding.

As an example of this work, the team verified the repeated existence of the motion detection circuit in a large volume of *Drosophila* data,⁵ a circuit that was previously confirmed only through intense manual labor (see Figure 3d for a rendering of the hypothesized motif of interest). Though work thus far has focused solely on motif structure, leveraging existing functional attributes of nodes and edges may further constrain or guide computational motif discovery. The emergence of these enriched connectomes will enable search through both structural and functional modalities.

Initial computational tests of candidate motifs will build on weight-agnostic neural networks (WANNs).⁹ A WANN is a neural evolutionary algorithm designed to produce novel neural network architectures to solve reinforcement learning and classification tasks. It focuses on producing high-performing neural networks by iteratively evolving architecture as opposed to training weights. The initial implementation of WANNs is seeded with a small set of motifs. The APL team will seed and regularize WANNs with neurally inspired motifs to identify architectures with desirable properties of brain networks, such as robustness, efficient computing, and more. Initial results are promising, with seeded motifs appearing frequently within the resulting architectures (see Figure 4).

When applying these approaches to biological data, we hope to eventually embody human-like cognition in machines to address a variety of challenges related to knowledge acquisition, understanding, and action in complex environments. Toward this goal, the techniques described in this article, developed using internal investment, will enable exploration of topics such as (1) recurrent architectures and improved learning rules; (2) reconfigurable and adaptable networks for continual learning; (3) neuroscience rules for neuromorphic architectures;

(4) improvements in size, weight, power, and robustness; and (5) an understanding of neural circuit transfer functions and their application to regularizing simulated and robotic agents. We believe this work provides a key differentiator for the future of artificial intelligence research.

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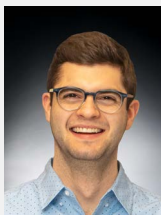
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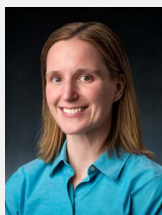
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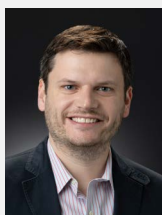
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